

Index of Rules and Interpretations

- 10-second Subtraction from Game Clock (Delays) 72
- Access to Officials (Miscellaneous) 161
- Administration and Enforcement (The Ball) 36
- After the Ball is Snapped (Backward Pass and Fumble) 101
- Age groups (Status of BAFA games) 164
- All Become Eligible (Scrimmage Kicks) 89
- Appointments (Procedures for BAFA disciplinary and appeal proceedings) 25
- Approved Ruling and Officials' Signals 45
- At Rest (Backward Pass and Fumble) 102
- Authority for competitions to impose sanctions (Sanctions) 161
- BAFA game (Status of BAFA games) 164
- Ball Declared Dead (Ball in Play – Dead Ball) 76
- Ball Out of Bounds (Out of Bounds) 78
- Ball Ready for Play (Ball in Play – Dead Ball) 77
- Basic principles 14, 15, 16, 17, 18
- Basic Spot (Spots) 56
- Batting a Backward Pass (Batting and Kicking) 134
- Batting a Loose Ball (Batting and Kicking) 133
- Batting Ball in Possession (Batting and Kicking) 134
- Batting (Fumble, Muff, Batting and Touching the Ball; Blocking a Kick) 49
- Behind the Neutral Zone (Scrimmage Kicks) 88
- Belongs To (Catch, Recovery, Possession) 47
- Below Waist (Blocking) 46
- Between Downs (Down, Between Downs and Loss of Down) 48
- Beyond the Neutral Zone (Scrimmage Kicks) 88
- Blocking a Scrimmage Kick (Fumble, Muff, Batting and Touching the Ball; Blocking a Kick)
50
- Blocking Below the Waist (Personal Fouls) 121
- Blocking (Blocking) 46
- Blocking Zone (Blocking) 46
- Block in the Back (Blocking) 46
- Boundary Lines (Lines) 50
- Catchable Forward Pass (Passes) 54
- Catch, Interception, Recovery (Catch, Recovery, Possession) 47
- Catch or Recovery by Kicking Team (Scrimmage Kicks) 89
- Catch or Recovery by Receiving Team (Scrimmage Kicks) 89
- Caught or Recovered (Backward Pass and Fumble) 101
- Ceremonies (Miscellaneous) 161
- Changing Rooms (Changing Facilities) 154
- Charged Team Timeouts (Timeouts: Starting and Stopping the Clock) 68
- Chop Block (Blocking) 46
- Chop Blocking (Personal Fouls) 123
- Clipping 48
- Clipping (Personal Fouls) 121
- Coaches' Certification (Players and Playing Equipment) 41
- Coaches' Phones (Players and Playing Equipment) 42

- Code of conduct (Basic principles) 15
- Competition Notification (Cancellation, Suspension and Abandonment of Games) 160
- Complete Pass (Forward Pass) 104
- Contact Against an Opponent Out of the Play (Personal Fouls) 124
- Contact Against the Snapper (Personal Fouls) 124
- Contacting an Official (Unsportsmanlike Conduct Fouls) 129
- Contact Interference (Forward Pass) 108
- Continuity of Downs Broken (A Series: Started, Broken, Renewed) 81
- Controlled scrimmage (Status of BAFA games) 164
- Criterion for Reversal (Reversing an On-Field Ruling) 153
- Crosses Neutral Zone (Passes) 54
- Dead Ball and Loose Ball (Reviewable Plays) 147
- Dead Ball Becomes Alive (Ball in Play – Dead Ball) 76
- Dead-Ball Fouls (Penalties Completed) 137
- Dead-Ball Spot (Spots) 55
- Dead Ball (The Ball: Live, Dead, Loose, Ready For Play) 45
- Dead Where Caught (Fair Catch) 93
- Defenseless Player: Contact to Head or Neck Area (Personal Fouls) 121
- Defenseless player (Team and Player Designations) 58
- Defensive Linemen on Place Kicks (Scrimmage Kicks) 91
- Defensive Team Requirements (The Scrimmage) 99
- Definition of coach (Amendments to NCAA Rules for British games) 164
- Delaying the Start of a Half (Delays) 71
- Determining the Enforcement Spot (Enforcement Procedures) 138
- Dimensions (The Field) 30
- Disqualified players (Unsportsmanlike Conduct Fouls) 129
- Disqualified Player (Team and Player Designations) 58
- Down (Down, Between Downs and Loss of Down) 48
- Drop Kick (Kicks; Kicking the Ball) 51
- During Live Ball (Backward Pass and Fumble) 101
- Eligibility Gained or Regained (Forward Pass) 104
- Eligibility Lost by Going Out of Bounds (Forward Pass) 103
- Eligibility to Touch Legal Pass (Forward Pass) 103
- Encroachment (Encroachment and Offside) 53
- End Lines (Lines) 50
- End Zones (Field Areas) 60
- Enforcement Spots (Enforcement Procedures) 138
- Enforcement Spot (Spots) 55
- Equipment (Instant Replay Personnel, Equipment and Location) 150
- Extension of Periods (Playing Time and Intermissions) 64
- Extra Periods (Start of Each Period) 61
- Fair Catch (Fair Catch) 48
- Field Areas (The Field) 35
- Field Goal Attempt (Kicks; Kicking the Ball) 52
- Field of Play (Field Areas) 60
- Fighting 135, 60
- First and Third Periods (Start of Each Period) 61
- Flagrant Fouls (Personal Fouls) 120
- Forced Touching Disregarded (Free Kicks) 85
- Forced Touching Disregarded (Scrimmage Kicks) 89

- Forfeited Games (Value of Scores) 111
- Forward and Backward Pass (Passes) 53
- Forward, Beyond (Forward, Beyond and Forward Progress) 49
- Forward Pass Play (Play Classification) 59
- Forward Progress (A Series: Started, Broken, Renewed) 80
- Forward Progress (Forward, Beyond and Forward Progress) 49
- Foul After Change of Team Possession (Down and Possession After a Penalty) 82
- Foul Against Kicker (Free Kicks) 86
- Foul Before Change of Team Possession (Down and Possession After a Penalty) 82
- Foul Between Downs (Down and Possession After a Penalty) 82
- Foul Between Series (Down and Possession After a Penalty) 82
- Foul During Free Kick Down (Down and Possession After a Penalty) 81
- Foul (Foul and Violation) 49
- Foul Not Called (Flagrant Personal Fouls) 135
- Fouls After a Try (Try Down) 115
- Fouls by Both Teams (Down and Possession After a Penalty) 83
- Fouls By Kicking Team (Free Kicks) 86
- Fouls By Kicking Team (Scrimmage Kicks) 91
- Fouls by Team A During Kicks (Enforcement Procedures) 141
- Fouls During a Try After a Change of Team Possession (Try Down) 115
- Fouls During a Try Before a Change of Team Possession (Try Down) 114
- Fouls During or After a Touchdown, Field Goal or Try (Enforcement Procedures) 141
- Frame (of the Body) (Blocking) 46
- Free Kick at Rest (Free Kicks) 86
- Free Kick Caught or Recovered (Free Kicks) 86
- Free Kick Formation (Free Kicks) 84
- Free Kick (Kicks; Kicking the Ball) 52
- Free Kick Play (Play Classification) 59
- Fumble (Fumble, Muff, Batting and Touching the Ball; Blocking a Kick) 49
- Game Administration Interference (Unsportsmanlike Conduct Fouls) 129
- Game Clock (Timing Devices) 59
- Game Management (Cancellation, Suspension and Abandonment of Games) 159
- Game regulations 19, 20
- Game Stop (Initiating the Replay Process) 151
- Game Supervision (Cancellation, Suspension and Abandonment of Games) 159
- General Principle (Cancellation, Suspension and Abandonment of Games) 158
- General principles (Procedures for BAFA disciplinary and appeal proceedings) 23
- Goal Lines (General Provisions) 29
- Goal Lines (Lines) 50
- Goals (The Field) 32
- Half-Distance Enforcement Procedures (Enforcement Procedures) 143
- Handing the Ball 51
- Handing the Ball Forward (The Scrimmage) 100
- Hash Marks (Lines) 50
- Held Ball Out of Bounds (Out of Bounds) 78
- Helmet and Face Mask Fouls (Personal Fouls) 123
- Horse Collar Tackle (Personal Fouls) 124
- How and When Completed (Penalties Completed) 136
- How Scored (Field Goal) 115
- How Scored (Safety) 116

- How Scored (Touchdown) 111
How Scored (Try Down) 112
Hurdling 51
Hurdling (Personal Fouls) 124
Illegal Block or Contact (Fair Catch) 94
Illegal Contact and Pass Interference (Forward Pass) 106
Illegal Delay of the Game (Delays) 71
Illegal equipment (Players and Playing Equipment) 40
Illegal Forward Pass (Forward Pass) 102
Illegally Kicking a Ball (Batting and Kicking) 134
Illegal Touching (Forward Pass) 109
Illegal Wedge Formation (Free Kicks) 86
Inbounds Spot (Spots) 56
Incident reports (Game regulations) 19
Incomplete Pass (Forward Pass) 105
Ineligible Receiver Downfield (Forward Pass) 109
Initial Impetus (Responsibility and Impetus) 118
Initiating Contact/Targeting an Opponent (Flagrant Personal Fouls) 135
Injury Timeout (Timeouts: Starting and Stopping the Clock) 69
In Possession (Catch, Recovery, Possession) 46
Instructions to Stadium Game Clock Operators (Stadium Clocks) 156
Instructions to Stadium Play Clock Operators (Stadium Clocks) 156
Interference with Opportunity (Opportunity to Catch a Kick) 92
Interfering for or Helping the Ball Carrier or Passer (Blocking, Use of Hands or Arms) 130
Interval Fouls (Penalties Completed) 138
Invalid Signal (Fair Catch) 48
Invalid Signals: Catch or Recovery (Fair Catch) 94
Jersey Colour and Design (Players and Playing Equipment) 39
Jurisdiction (Basic principles) 16
Kick After Safety (Safety) 117
Kicker and Holder (Team and Player Designations) 57
Kicking Team (Free Kick Out of Bounds) 87
Kicking the Ball; Legal and Illegal Kicks (Kicks; Kicking the Ball) 51
Kickoff (Kicks; Kicking the Ball) 52
Kicks (Reviewable Plays) 148
Late Hit, Action Out of Bounds (Personal Fouls) 122
Legal and Illegal Kicks (Scrimmage Kicks) 90
Legal Forward Pass (Forward Pass) 102
Legal Substitutions (Substitutions) 73
Length of Periods and Intermissions (Amendments to NCAA Rules for British games) 163
Length of Periods and Intermissions (Playing Time and Intermissions) 63
Length of Timeouts (Timeouts: Starting and Stopping the Clock) 70
Leverage, Leaping and Landing (Personal Fouls) 123
Liaison with Game Personnel (Game Personnel) 158
Licensed coach (Status of BAFA games) 164
Licensed official (Status of BAFA games) 165
Limitations on Reviewable Plays (Reviewable Plays) 149
Limit Lines (The Field) 31
Lineman and Back (Team and Player Designations) 57

- Line-to-Gain and Down Indicators (The Field) 34
- Line to Gain (A Series: Started, Broken, Renewed) 80
- Live Ball Becomes Dead (Ball in Play – Dead Ball) 76
- Live-Ball – Dead-Ball Fouls (Penalties Completed) 137
- Live-Ball Fouls by the Same Team (Penalties Completed) 136
- Live Ball (The Ball: Live, Dead, Loose, Ready For Play) 45
- Location (Instant Replay Personnel, Equipment and Location) 151
- Loose Ball (The Ball: Live, Dead, Loose, Ready For Play) 45
- Loose Behind the Goal Line (Scrimmage Kicks) 91
- Loss of down (Down, Between Downs and Loss of Down) 48
- Mandatory and Illegal Equipment Enforcement (Players and Playing Equipment) 40
- Mandatory equipment (Players and Playing Equipment) 38
- Markers and Obstructions (The Field) 34
- Marking Balls (The Ball) 37
- Marking Boundary Areas (The Field) 31
- Medical Requirement Administration (Medical Provision) 43
- Minimum Medical Requirements (Medical Provision) 42
- Minimum Standards for Game Clocks (Stadium Clocks) 154
- Minimum Standards for Play Clocks (Stadium Clocks) 155
- Miscellaneous (Reviewable Plays) 149
- More than eleven players on the field (Substitutions) 75
- Muff (Fumble, Muff, Batting and Touching the Ball; Blocking a Kick) 49
- Next Play (Field Goal) 116
- Next Play (Try Down) 115
- Nine-Yard Marks (Lines) 51
- No Advance (Fair Catch) 93
- North-South Line (Lines) 51
- No Tackling (Fair Catch) 95
- Offensive and Defensive Teams (Team and Player Designations) 57
- Offensive Team Requirements — At the Snap (The Scrimmage) 98
- Offensive Team Requirements — Prior to the Snap (The Scrimmage) 97
- Officials' Assistants (Game Personnel) 157
- Offsetting Fouls (Penalties Completed) 136
- Offside (Encroachment and Offside) 53
- Opportunity to Score (Try Down) 112
- Optional equipment (Players and Playing Equipment) 39
- Out of Bounds at Forward Point (Out of Bounds) 78
- Out of Bounds (Backward Pass and Fumble) 101
- Out of Bounds Behind Goal Line (Scrimmage Kicks) 90
- Out of Bounds Between Goal Lines or at Rest Inbounds (Scrimmage Kicks) 90
- Out of Bounds Player (Scrimmage Kicks) 91
- Out-of-Bounds Spot (Spots) 56
- Participation (Eligibility for Instant Replay) 145
- Passer (Team and Player Designations) 57
- Passes (Reviewable Plays) 146
- Passing (Passes) 53
- Penalties 20, 21, 22, 23
- Penalties for disqualification from a game (Penalties) 20
- Penalties for other breaches (Penalties) 21

- Penalties for roster form breaches (Penalties) 21
- Penalty Declined (Down and Possession After a Penalty) 82
- Penalty Resulting in First Down (Down and Possession After a Penalty) 81
- Period between games (Status of BAFA games) 165
- Personnel (Instant Replay Personnel, Equipment and Location) 150
- Persons Subject to the Rules (General Provisions) 29
- Philosophy (Purpose and Philosophy) 145
- Place Kick (Kicks; Kicking the Ball) 52
- Planned Loose Ball (The Scrimmage) 100
- Play-Clock Count (Ball in Play – Dead Ball) 78
- Play Clock (Timing Devices) 59
- Player Ejection (Flagrant Personal Fouls) 135
- Player Out of Bounds (Out of Bounds) 78
- Player Restrictions (Blocking, Use of Hands or Arms) 133
- Player's Numbering (Players and Playing Equipment) 38
- Player (Team and Player Designations) 57
- Player Vacancy (Team and Player Designations) 58
- Playing Enclosure (Field Areas) 60
- Playing games (Status of BAFA games) 165
- Playing Surface (Field Areas) 60
- Possession Series (Series and Possession Series) 55
- Possible sanctions (Sanctions) 162
- Postscrimmage Kick Enforcement (Enforcement Procedures) 140
- Postscrimmage Kick Spot (Spots) 56
- Previous Spot (Spots) 55
- Principles of natural justice (Basic principles) 17
- Procedure for Delaying the Start of a Game (Cancellation, Suspension and Abandonment of Games) 160
- Procedure for Suspending the Game (Cancellation, Suspension and Abandonment of Games) 160
- Procedures for BAFA disciplinary and appeal proceedings 23, 24, 25, 26
- Procedures for Operating Game Clocks (Stadium Clocks) 155
- Procedures for Operating Play Clocks (Stadium Clocks) 156
- Procedures for reviewing cases (Procedures for BAFA disciplinary and appeal proceedings) 25
- Procedures (Reviewing an On-field Ruling) 152
- Prohibited Field Equipment (Players and Playing Equipment) 41
- Prohibited Signal Devices (Players and Playing Equipment) 41
- Pro tem suspension (Penalties) 23
- Public Address Announcers (Miscellaneous) 161
- Punt (Kicks; Kicking the Ball) 51
- Purpose (Purpose and Philosophy) 145
- Pylons (The Field) 34
- Receiving Team (Free Kick Out of Bounds) 87
- Recommended Numbering (Players and Playing Equipment) 37
- Referee microphone (Players and Playing Equipment) 42
- Referee's Notification (Timeouts: Starting and Stopping the Clock) 70
- Registration and rosters (Game regulations) 18
- Removing persons from the field (Amendments to NCAA Rules for British games) 163
- Replaced Player (Team and Player Designations) 58

- Responsibilities 144
- Responsibility (Responsibility and Impetus) 118
- Restraining Lines (Free Kicks) 84
- Restraining Lines (Lines) 50
- Restrictions (Reviewing an On-field Ruling) 152
- Return Kick (Kicks; Kicking the Ball) 52
- Roughing or Running into Kicker or Holder (Personal Fouls) 125
- Roughing the Passer (Personal Fouls) 123
- Rules Decisions Final (Down and Possession After a Penalty) 83
- Runner and Ball Carrier (Team and Player Designations) 58
- Running Play and Run (Play Classification) 59
- Scope and definitions (Basic principles) 14
- Scoring Plays (Reviewable Plays) 145
- Scoring Plays (Value of Scores) 111
- Scrimmage Down (Scrimmage) 54
- Scrimmage Kick Formation (Kicks; Kicking the Ball) 52
- Scrimmage Kick (Kicks; Kicking the Ball) 52
- Scrimmage Kick Play (Play Classification) 59
- Scrimmage Line (Scrimmage) 54
- Second and Fourth Periods (Start of Each Period) 61
- Security and Access (Changing Facilities) 154
- Series (Series and Possession Series) 55
- Shift 54
- Shift and False Start (The Scrimmage) 96
- Sidelines (Lines) 50
- Side Zone (Field Areas) 60
- Simultaneous Catch or Recovery (Catch, Recovery, Possession) 47
- Simultaneous with Snap (Penalties Completed) 136
- Snap After a Touchback (Touchback) 118
- Snapper (Team and Player Designations) 58
- Snapping the Ball 54
- Specifications: Mandatory Equipment (Players and Playing Equipment) 38
- Specifications (The Ball) 35
- Specific principles for appeals (Procedures for BAFA disciplinary and appeal proceedings)
24
- Spot of the Foul (Spots) 55
- Spot Where Kick Ends (Spots) 56
- Spot Where Run Ends (Spots) 56
- Squad Member (Team and Player Designations) 58
- Starting and Stopping the Clock (Timeouts: Starting and Stopping the Clock) 66
- Starting with a Snap (The Scrimmage) 96
- Status of the BAFA Disciplinary Code (Amendments to NCAA Rules for British games)
162
- Stewards (Game Personnel) 158
- Striking Fouls and Tripping (Personal Fouls) 120
- Substitute (Team and Player Designations) 58
- Substitution Procedures (Substitutions) 73
- Succeeding Spot (Spots) 55
- Supervision (General Provisions) 29
- Suspending the game (Timeouts: Starting and Stopping the Clock) 68

- Suspensions (Penalties) 22
- Tackle Box 60
- Targeting/Initiating Contact With the Crown of the Helmet (Personal Fouls) 120
- Team Area and Coaching Box (The Field) 32
- Team Arrival (Cancellation, Suspension and Abandonment of Games) 159
- Team Captains (General Provisions) 29
- Teams A and B (Team and Player Designations) 57
- Teams Subject to the Rules (General Provisions) 30
- Terms and Conditions 194
- The Field (Cancellation, Suspension and Abandonment of Games) 159
- The Field (Field Areas) 60
- The Game (General Provisions) 29
- The Neutral Zone 53
- Tiebreaker procedures (Amendments to NCAA Rules for British games) 163
- Timeout (Timeouts: Starting and Stopping the Clock) 66
- Timing Adjustments (Playing Time and Intermissions) 64
- Timing devices (Amendments to NCAA Rules for British games) 163
- Timing Devices (Playing Time and Intermissions) 65
- Touching and Recovery of a Free Kick (Free Kicks) 85
- Touching (Fumble, Muff, Batting and Touching the Ball; Blocking a Kick) 49
- Touching Ground On or Behind Goal Line (Free Kicks) 86
- Touching Ground On or Behind Goal Line (Scrimmage Kicks) 90
- Unfair Acts (Unsportsmanlike Conduct Fouls) 129
- Unfair Clock Tactics (Delays) 72
- Unfair Tactics (Unsportsmanlike Conduct Fouls) 128
- Unsportsmanlike Acts (Unsportsmanlike Conduct Fouls) 126
- Use of Hands or Arms by Defense (Blocking, Use of Hands or Arms) 132
- Use of Hands or Arms by Offense (Blocking, Use of Hands or Arms) 130
- Valid Signal (Fair Catch) 48
- Violation (Foul and Violation) 49
- Violation Timeouts (Timeouts: Starting and Stopping the Clock) 70
- Water Carriers (Game Personnel) 157
- Weather (Cancellation, Suspension and Abandonment of Games) 159
- When Ball is Loose (Blocking, Use of Hands or Arms) 133
- When Ball is Ready for Play (The Ball: Live, Dead, Loose, Ready For Play) 45
- When Declared (Touchback) 118
- When to Award Series (A Series: Started, Broken, Renewed) 80
- When to Stop a Game (Initiating the Replay Process) 152
- Who May Block (Blocking, Use of Hands or Arms) 130
- Winning Team and Final Score (General Provisions) 29
- Yard Lines (Lines) 50